

Setup Sumatra

- Download and install Eclipse
- Extract Archive to e.g. your workspace
- Import Project as “Existing Eclipse Project”
- Use Launch Config “Sumatra Default” to start Sumatra

Setup grSim

- Extract archive
- Windows
 - Import Visual Studio Project (VS 2010 tested)
 - Build Project
- Linux
 - Refer to INSTALL file for needed packages
 - run install script: ./install.sh
 - bin/grSim

Using Sumatra

- Choose moduli → grSim and Geometry → grSim using the menu bar
- Consult UserConfig in Cfg View to change ports
- Press Run button
- Run grSim
- You should be ready to go. There should be incoming vision frames and you should be able to send the robots around using the Visualizer
- You can use the official refbox to start a match, or you can use the Referee View. The Referee View also includes an auto referee to keep a match going without any user interaction.
- With the AI view you can test individual plays and roles.